

CONTACT

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website
JennManleyLee.com

SKILLS

Graphic Design
Web Design
Illustration
Comics
Color Palette Design
Logo Design
Book Layout
Typography
Proofreading
Design Production
Project Management

PROGRAMS

Expert Knowledge

Adobe Photoshop,
Illustrator, Indesign
and Acrobat

Working Knowledge

Apple Keynote
Microsoft Office
Google Docs, Slides
WordPress
HTML
CSS

EXPERIENCE

Freelance Illustrator and Designer

1995 to Present

Clients:

Metro, Intel, Google, Rubicon Books, Dark Horse Comics, Image Comics, IDW Publications, Lerner Publishing, Helioscope Studio, Venet Advertising, Microsoft and others.

Work:

Design - Illustration - Comics - Logo Design - Book Design - Image Retouching

Ziba Design - Portland, OR

Senior Production Designer

August 2001 to August 2018

Graphic Design: Designed slide presentations, brochures, case studies, logos, icons, manuals, posters, signage and stationery.

Illustration: Illustrated storyboards of conceptual scenarios of product use and/or branded experience. Modified and styled environmental or product renderings, applying branding, creating lighting effects, finishes, color applications and user interfaces. Executed icons and drawings as final product.

Design Lead: Oversaw a project designing and creating medical use manuals, defining look, system and illustration style. Managed team and resources, worked with project manager and client on schedule and requirements. Prepared final items for production.

Photo retouching/Image creation: In Photoshop: color consistency, color variations, removal of flaws or unwanted aspects, change lighting, creating screens and active displays on products, updating logos, stripping in signage and other items. Responsible for company portfolio and image quality control.

Production: Worked with vendors in getting price estimates, production requirements, proofs and draw downs. Oversaw print runs and schedules. Created physical comps and mock-ups of packaging, signage and print materials.

Production Design: Prepared work for production, checked color profiles, corrected kerning and other typography issues, double checked bleed, margins and other specifics.

Mentor: Taught best practices and techniques in Adobe Illustrator, Photoshop, Indesign and other programs. Gave drawing lessons.

Parsley Brouwers Design - Portland, OR

Graphic Designer

September 1998 to July 2001

Created and supported design for retail environments, packaging, products, signage and advertising. Prepared production files and managed producing of same.

Creative Time - Portland, OR

Graphic Design Temp

May 1996 to September 1998

Design temp for various companies throughout the Portland area including Tektronics, Nike and Parsley Brouwers.

EDUCATION

Carnegie Mellon University, College of Art, B.F.A. in Illustration